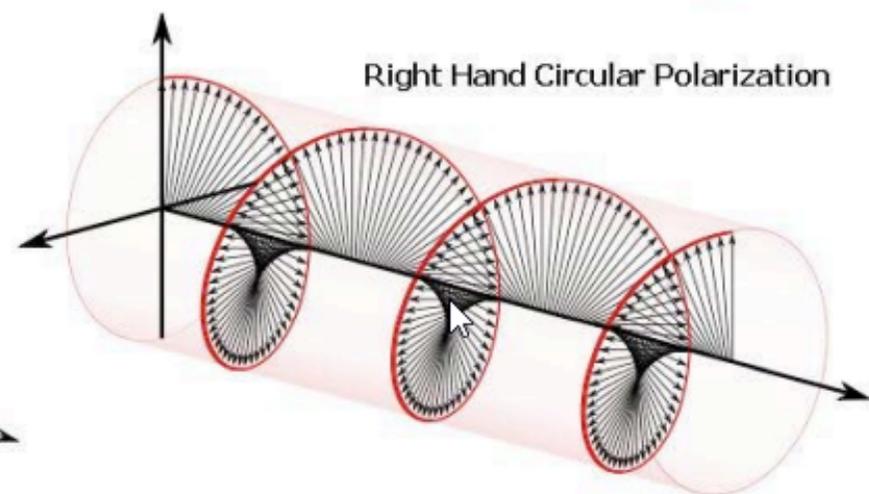
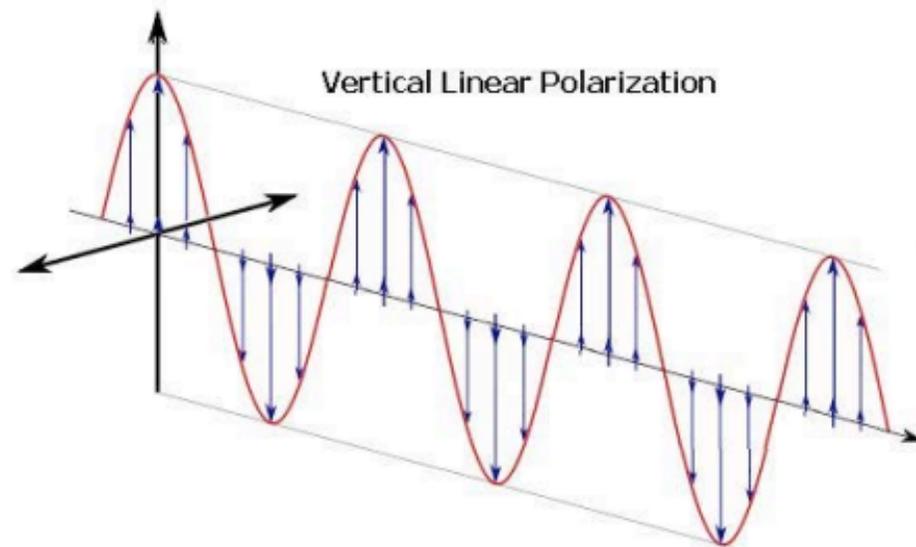
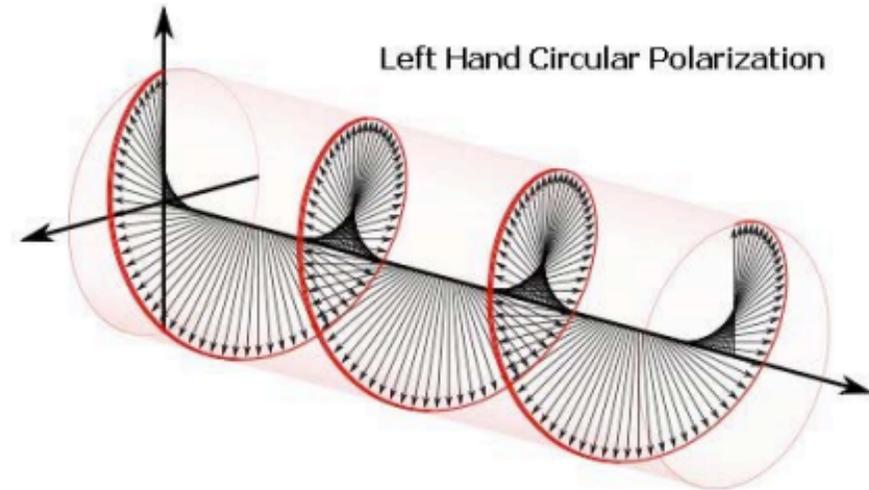
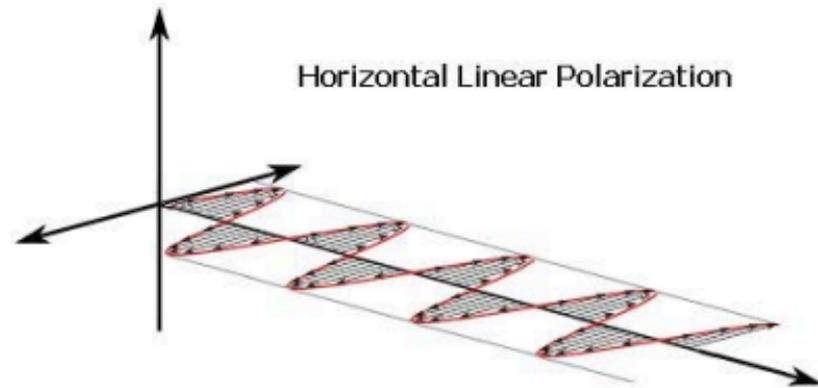


# Comment fonctionne le cinéma en 3D?



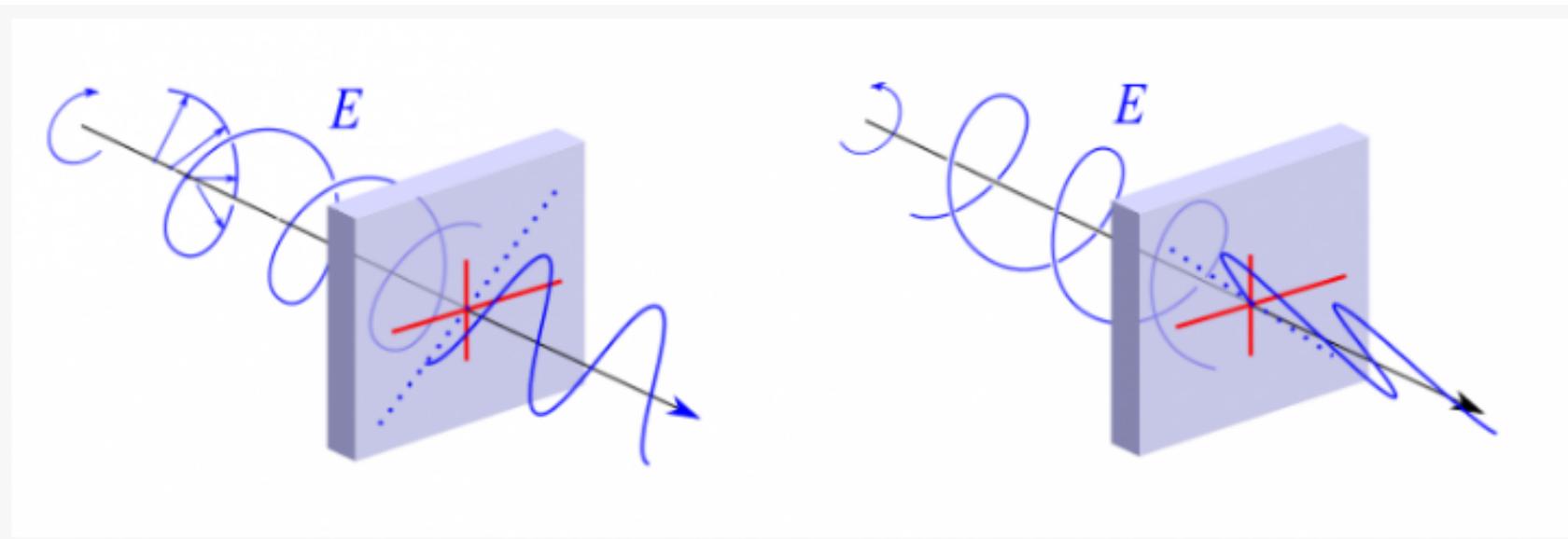
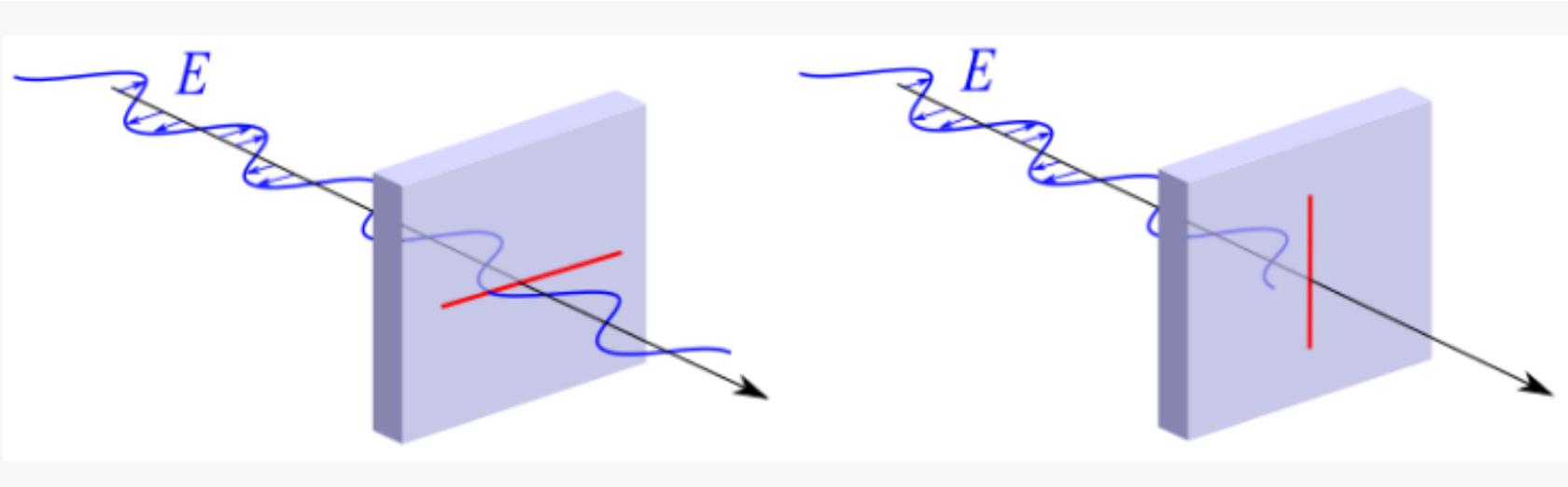
# ► déterminer les caractéristiques d'une OPPM



**lumière polarisée linéairement**

**circulairement**

► **expliquer l'effet d'un polariseur et d'une lame anisotrope**



# ► lister les applications de la polarisation

